

Extension of **heuristics** for simulating
population overflow in Jackson
tandem queueing networks
to **non-Markovian** tandem
queueing networks

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Background

Recent progress for importance sampling for Markovian tandem queues:

- State-independent c.o.m. is not sufficient (Glasserman&Kou 1995, De Boer 2004)
- Adaptive state-dependent c.o.m. using cross entropy (De Boer & Nicola 2002)
- Linear state-dependent heuristics (Zaburnenko & Nicola 2005)
- Provably efficient c.o.m. based on game theory (Dupuis & Sezer & Wang 2007)

But what about the *non*-Markovian case?

State-dependent importance sampling for non-Markovian systems

Should c.o.m. depend only on queue lengths (discrete) or also on ages (continuous)?

Re-schedule future events to take into account state change since they were scheduled?

How to determine the c.o.m.?

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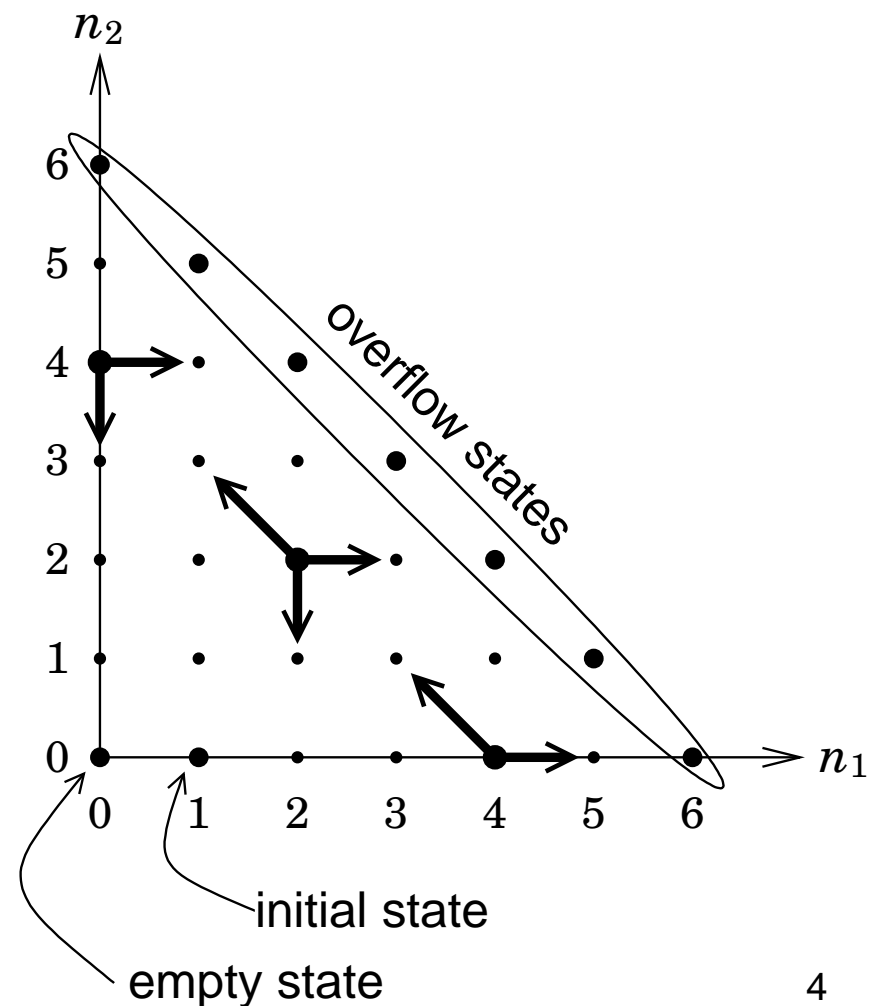
How to determine the c.o.m.?

in this work: heuristic

Heuristic for Markovian tandem queue

Idea: (assuming second queue is bottleneck)

- Parekh&Walrand heuristic: interchange arrival and second service rate
→ problems caused at state space boundary where second queue is empty.
- Near this boundary, interchanging arrival and *first* service rate is better.
- Do a smooth (linear) transition between those two.
- Possible improvement: also linearly turn off this c.o.m. near the other boundary.



Mathematically...:

$$COM_{x_1, x_2} = \left[\frac{x_2}{b_2} \right]^1 COM_2 + \left[\frac{b_2 - x_2}{b_2} \right]^+ \left(\left[\frac{x_1}{b_1} \right]^1 COM_1 + \left[\frac{b_1 - x_1}{b_1} \right]^+ COM_0 \right)$$

where:

COM_0 is the original measure

COM_1 pushes the first queue

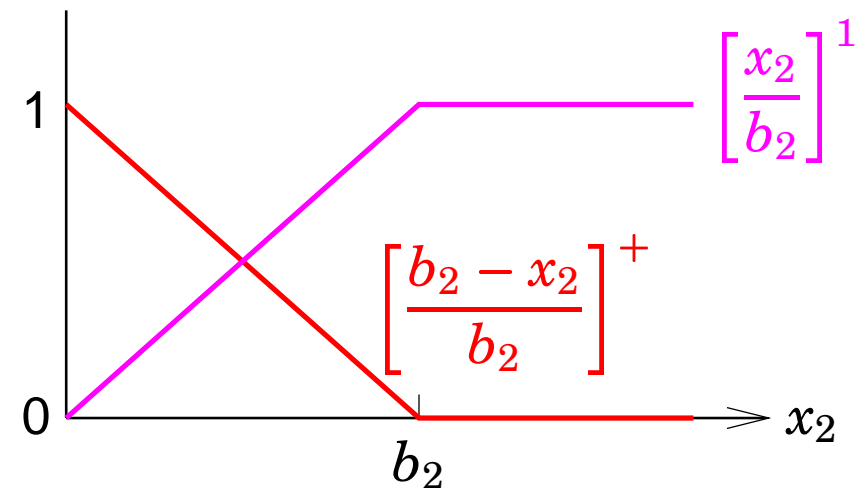
COM_2 pushes the second queue

$$[a]^+ = \max(a, 0)$$

$$[a]^1 = \min(a, 1).$$

x_i is the length of queue i

b_i are boundary layer widths, to be chosen



How to tilt non-Markovian queues?

For estimating overflow probability of a *single* queue, [exponential tilting](#) of the interarrival and service time distributions is optimal (Parekh & Walrand 1989; Sadowsky 1991).

Exponential tilting means:

$$d\tilde{F}(x) = \frac{e^{\theta x} dF(x)}{M(\theta)}$$

where $F(x)$ is the original distribution and $M(\theta) = \mathbb{E}e^{\theta x}$.

Optimal θ solves:

$$M_{\text{arrival}}(-\theta) \cdot M_{\text{service}}(\theta) = 1.$$

Heuristic for the non-Markovian case

$$COM_{x_1, x_2} = \left[\frac{x_2}{b_2} \right]^1 COM_2 + \left[\frac{b_2 - x_2}{b_2} \right]^+ \left(\left[\frac{x_1}{b_1} \right]^1 COM_1 + \left[\frac{b_1 - x_1}{b_1} \right]^+ COM_0 \right)$$

Let COM_i represent the exponential tilting for pushing node i .

Two possibilities:

- COM_i are vectors containing exponential tilting parameters;
- COM_i are vectors containing the distributions' "natural" parameters.

(note that these are identical in the Markovian case)

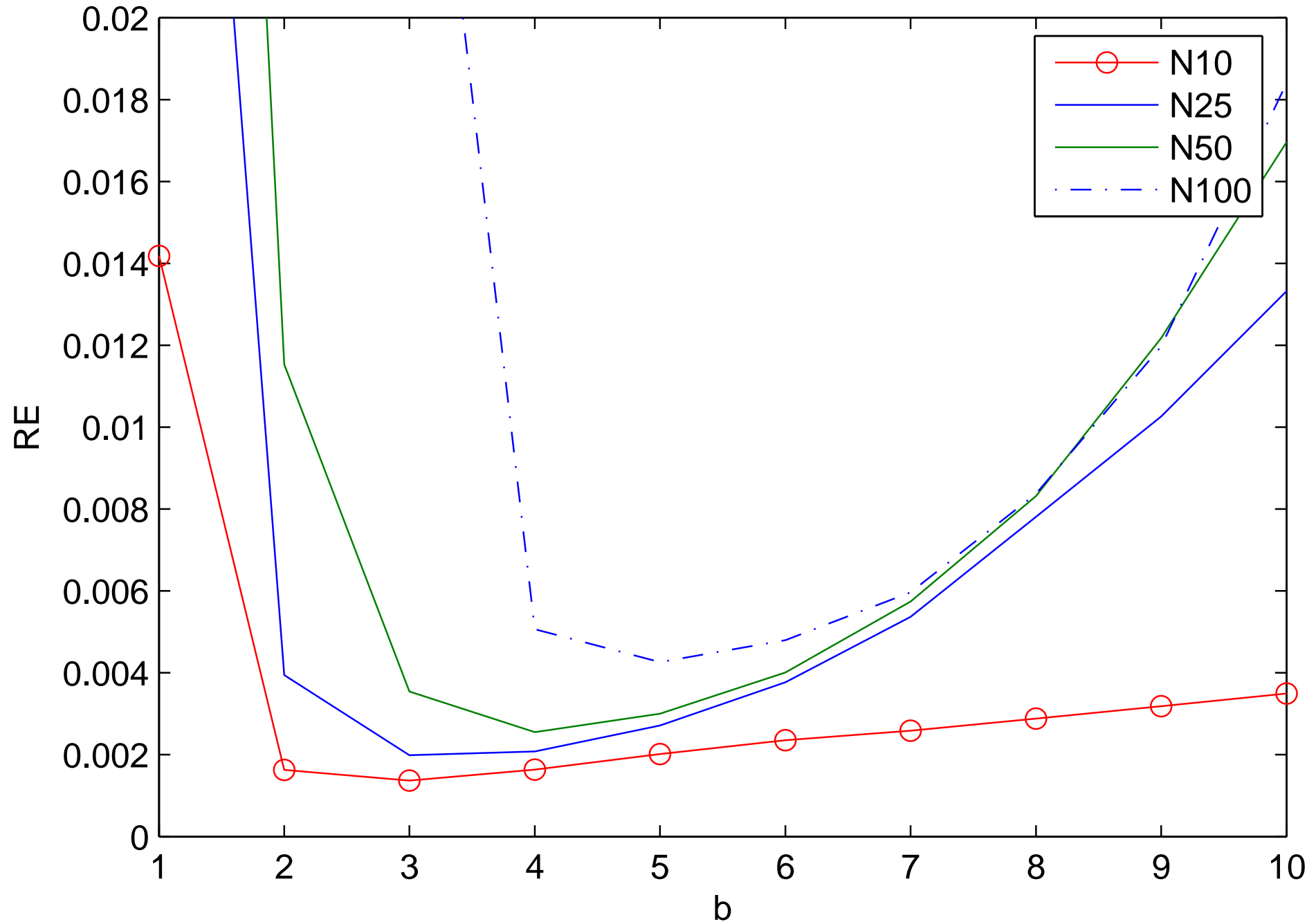
Preliminary experiments

- two queues in tandem
- arrival process: hyper-exponential interarrival times, rate 4000 with probability 0.9, rate 200 otherwise.
- service processes: bimodal, packet length is 12000 bits (“data”) with probability 0.7, 400 bits (“ack”) otherwise.
- first server: $9.01 \cdot 10^7$ bits/sec
- second server: $9.00 \cdot 10^7$ bits/sec

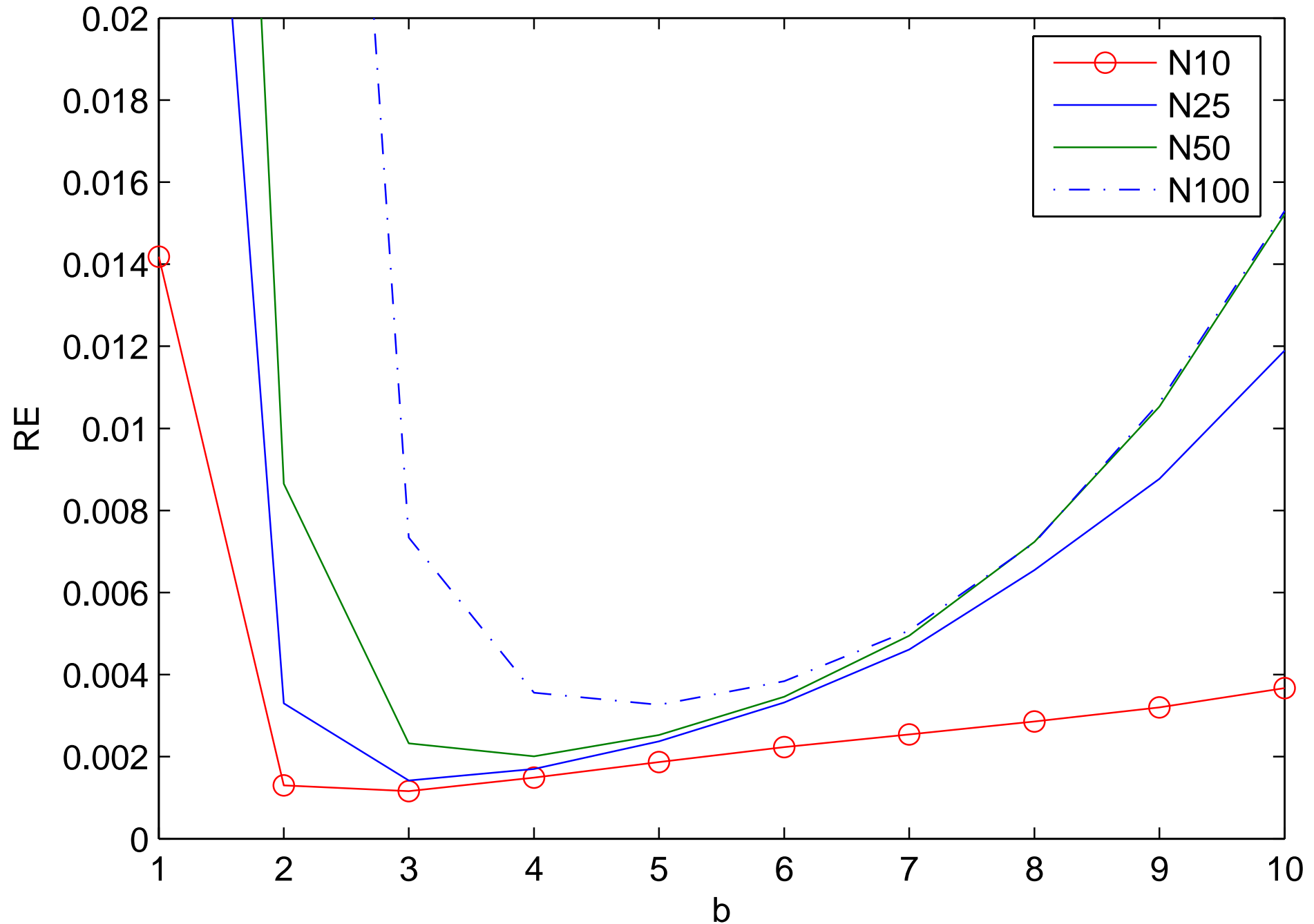
Results, asymptotic efficiency

N	linear in parameters		linear in θ	
	b_{opt}	estimate \pm rel.error %	b_{opt}	estimate \pm rel.error %
10	3	$1.3068\text{e-}05 \pm 0.12$	3	$1.30985\text{e-}05 \pm 0.14$
25	3	$8.1645\text{e-}16 \pm 0.14$	3	$8.11988\text{e-}16 \pm 0.20$
50	4	$3.8084\text{e-}33 \pm 0.20$	4	$3.81196\text{e-}33 \pm 0.25$
100	5	$4.4188\text{e-}68 \pm 0.32$	5	$4.45316\text{e-}68 \pm 0.43$

Results, linear-in-theta



Results, linear-in-parameters



Conclusions

- Generalization of linearly state-dependent heuristic to non-Markovian networks is feasible.
- Preliminary experimental results are promising, showing asymptotic efficiency.
- More experiments needed for solid conclusions.